

## Build-a-Village

Congratulations! You have been tasked with colonizing Eich Island. You are the mayor of a new village. You get to decide what kind of buildings will be in the village, how the land will be used, and how the people will live.

Each mayor receives an 8x10 acre plot of land (8x10 square piece of graph paper). With this small space, you must provide your future citizens with enough space to live, access to resources, and entertainment. **You must fit a population of *at least* 100 people.** *You may build however many of whichever building type otherwise.* On the graph paper, the lines represent roads between different plots of land (the squares). Some zones will take up more than one square.

You will zone the land with the following choices:

### Housing Zoning:

Zoning Type	Size	Population Support
Ranch	2x2	10
Suburban Houses	1x1	4
Cottages	1x2	8
Condos	1x1	8
High-rise Apartment	1x1	20

### Entertainment and Environment Zoning:

Zoning Type	Size	Zoning Type	Size
Stadium	3x3	Business Complex (Note which businesses are there)	2x2 or 4x1
Grocery Store	2x1	Police/Fire Station/School	1x2
Library	2x1	Farmland	1x1
Gym	2x2	Forest Land	2x2
Park	2x2	Open Space	1x1
Hospital	3x3	Water	1x1

**Advertise:** On the back of the village plan graph paper, explain why someone would want to live in your model village. It must include the following:

Name of your village

Slogan for your village

3 selling points, or facts, explaining why people would want to live in your village.

**Advanced (% on rubric):** Create an advertisement poster for your village with the same info as above



